

CS:4330 Theory of Computation
Spring 2018

Context-Free Languages
Deterministic Context-Free Languages

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Readings for this lecture

Chapter 2 of [Sipser 1996], 3rd edition. Section 2.4.

Deterministic CFLs vs CFLs

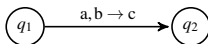
- ▷ Nondeterministic and deterministic PDAs are not equivalent in expressive power
- ▷ Deterministic Pushdown Automata (DPDAs) are strictly less expressive than PDAs
- ▷ Context-free languages not recognizable by a DPDA are called *Deterministic Context-Free Languages* (DCFLs)
- ▷ An example of application is parsing programming languages, as DCFLs are easier to parse than general CFLs

DPDA

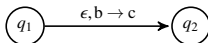
Differently from DFAs, DPDAs may have ϵ -transitions

▷ At any moment, at most *one* transition is possible

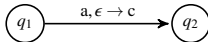
For $a \in \Sigma$, $b \in \Gamma$, and $c \in \Gamma_\epsilon$



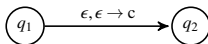
or



or

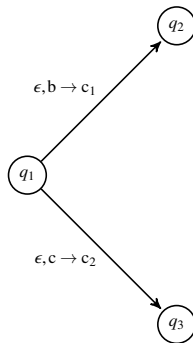
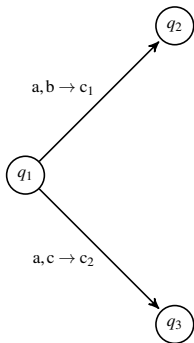


or



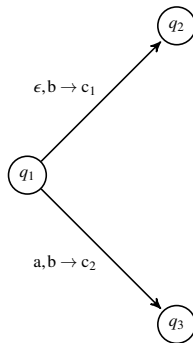
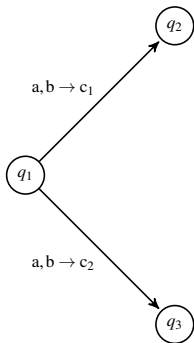
but only one of them is possible

Allowed transitions



Deterministic choices

Disallowed transitions



Nondeterministic choices

Defintion of DPDA

A DPDA is a 6-tuple $(Q, \Sigma, \Gamma, \delta, q_0, F)$, in which Q is its set of states, Σ its input alphabet, Γ its stack alphabet, δ its transition function, q_0 the start state, and $F \subseteq Q$ the set of accept states.

$$\triangleright \delta : Q \times \Sigma_{\epsilon} \times \Gamma_{\epsilon} \rightarrow (Q \times \Gamma_{\epsilon}) \cup \emptyset$$

\triangleright In which δ satisfies the following condition:

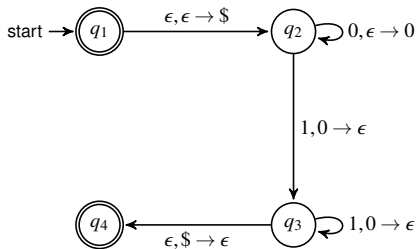
► For every $q \in Q$, $a \in \Sigma$ and $x \in \Gamma$, *exactly one* of the values

$$\delta(q, a, x), \quad \delta(q, a, \epsilon), \quad \delta(q, \epsilon, x), \quad \text{and} \quad \delta(q, \epsilon, \epsilon)$$

is not \emptyset

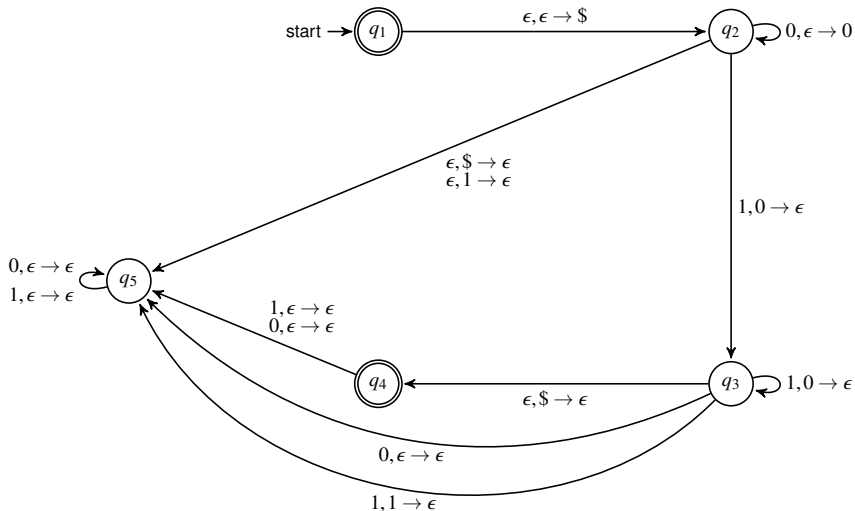
DPDA example

Consider the language $\{0^n 1^n \mid n \geq 0\}$



DPDA example

Consider the language $\{0^n 1^n \mid n \geq 0\}$



Deterministic Context-free Languages

Definition

A language L is *deterministic context-free* (DCFL) if there exists a DPDA that accepts it.

Example

The language $\{0^n 1^n \mid n \geq 0\}$ is deterministic context-free.

There are, however, CFLs that are *not* DCFLs. For example:

$$A = \{a^i b^j c^k \mid i, j, k \geq 0 \wedge i \neq j \vee j \neq k\}$$

is a CFL but not a DCFL. How can we show this?

CFL but not DCFL

Theorem

The class of DCFLs is closed under complementation.

- ▷ We use the above theorem and the fact that CFLs are *not* closed under complementation, i.e. the complement of a CFL may *not* be a CFL, to show that $A = \{a^i b^j c^k \mid i, j, k \geq 0 \wedge i \neq j \vee j \neq k\}$ is not a DCFL.
- ▷ If A were a DCFL, \bar{A} would also be a DCFL, which means that \bar{A} would also be a CFL.

CFL but not DCFL

Theorem

The class of DCFLs is closed under complementation.

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- ▷ If A were a DCFL, \bar{A} would also be a DCFL, which means that \bar{A} would also be a CFL.
- ▷ $\bar{A} = \{a^n b^n c^n \mid n \geq 0\}$ is *not* a CFL, therefore A is an example of a CFL that is *not* a DCFL.

DCFL in practice

- ▷ LR(k) grammar: it generates a DCFL, with 'L' meaning "the input is read from Left to right" and 'R(k)' meaning "Right most derivation decided by the first k input symbols"
- ▷ Backtracking and guessing is avoided by the parser being allowed to *lookahead* at k input symbols before deciding how to parse earlier symbols.
- ▷ Most programming languages are specified by LR(k) grammars, with $k \leq 2$
- ▷ LR(k) parser: an efficient algorithm to *decide*, in linear time, if a word is in $\mathcal{L}(G)$, in which G is an LR(k) grammar.

Example: an LR(1) grammar

$$E \rightarrow E + T \mid T$$

$$T \rightarrow T \times F \mid F$$

$$F \rightarrow (E) \mid a$$

Rightmost derivation

$$E \Rightarrow E + T$$

$$\Rightarrow E + F$$

$$\Rightarrow E + a$$

$$\Rightarrow T + a$$

$$\Rightarrow T \times F + a$$

$$\Rightarrow T \times a + a$$

$$\Rightarrow F \times a + a$$

$$\Rightarrow a \times a + a$$

LR(k) parser

A stack is used to store the derivation steps backward. Two actions on stack:

1. *shift*: move a symbol from input to the stack;
2. *reduce*: replace the *rhs* of a rule in the top of the stack by its *lhs*

The actions of an LR(1) parser for the previous derivation

stack	input	action
	$a \times a + a \$$	

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a	$\times a + a \$$	<i>reduce</i> by $F \rightarrow a$
F	$\times a + a \$$	

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F	$\times a + a \$$	<i>reduce by $T \rightarrow F$</i>
T	$\times a + a \$$	

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T	$\times a + a \$$	<i>shift</i>
$T \times$	$a + a \$$	

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$T \times$	$a + a \$$	<i>shift</i>
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$T \times$	$a + a \$$	<i>shift</i>
$T \times a$	$+ a \$$	<i>reduce by $F \rightarrow a$</i>
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T	$\times a + a \$$	<i>shift</i>
$T \times$	$a + a \$$	<i>shift</i>
$T \times a$	$+ a \$$	<i>reduce by $F \rightarrow a$</i>
$T \times F$	$+ a \$$	<i>reduce by $T \rightarrow T \times F$</i>
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$T \times F$	$+ a \$$	<i>reduce by $T \rightarrow T \times F$</i>
T	$+ a \$$	<i>reduce by $E \rightarrow T$</i>
E	$+ a \$$	

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$T \times F$	$+ a \$$	<i>reduce by $T \rightarrow T \times F$</i>
T	$+ a \$$	<i>reduce by $E \rightarrow T$</i>
E	$+ a \$$	<i>shift</i>
$E +$	$a \$$	

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T	$+ a \$$	<i>reduce by $E \rightarrow T$</i>
E	$+ a \$$	<i>shift</i>
$E +$	$a \$$	<i>shift</i>
$E + a$	$\$$	

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$E +$	$a \$$	<i>shift</i>
$E + a$	$\$$	<i>reduce by $F \rightarrow a$</i>
$E + F$	$\$$	

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$E + F$	$\$$	<i>reduce by $T \rightarrow F$</i>
$E + T$	$\$$	<i>reduce by $E \rightarrow E + T$</i>
E	$\$$	

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$E + a$	$\$$	<i>reduce by $F \rightarrow a$</i>
$E + F$	$\$$	<i>reduce by $T \rightarrow F$</i>
$E + T$	$\$$	<i>reduce by $E \rightarrow E + T$</i>
E	$\$$	<i>accept</i>

A hierarchy of languages

